

Microsoft Corporation Full Fiscal Year 2024 Report Overview

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Goals and Objectives of the Research

Research Objective: To study Microsoft Corporation publicly available financial information, determine the company's development strategy, and compile an overview of its Annual Financial Reports.

Research Tasks:

- Find the company's comprehensive financial and corporate information;
- Analyze the gathered information;
- Draw conclusions based on the analyzed data.

Disclaimers

The information collected in this report reflects data from the company's public reports and is not questioned or verified via other sources. In other words, information from the company's public reports is taken and used as is.

If additional information from other sources is used or if the data used is reflective of the researcher's personal opinion, this will be labeled accordingly.

Document Markup

- FY - Financial Year;
- MS - Microsoft Corporation;
- This report uses the American number format: a period is used as the decimal separator, while commas separate thousands;
- Year-over-year (YoY) calculations of relative values were not performed in cases where last year's profit changed to a loss in the current year and vice versa within the scope of the current report;
- Microsoft Corporation Annual Report Period is from July 1, 2023 to June 30, 2024.

Conclusions

General Information

Parameter	Microsoft Corporation
Website	microsoft.com
Country (location)	USA
Country (issuer)	USA *
Year of foundation	1975
Founder	Bill Gates
Sector	Technology
Type	Public
Year of IPO	1986
Stock market	NASDAQ
Ticker	MSFT
Previous Annual Report from Data40	Microsoft Corporation Full Fiscal Year 2023 Report Overview
Previous Quarterly Report from Data40	Microsoft Corporation Q4FY24 Report Overview

*Note: To access the registry, enter the company name in the "Business Name" field and click "Search." Then, select the company in the "Business Name" column.

Members of the Board and Managers

Board of Directors ¹		
Name	Title	Since
Reid Hoffman	Independent Director	2017
Hugh Johnston	Independent Director	2017
Teri List	Independent Director	2014
Catherine MacGregor	Independent Director	2023
Mark Mason	Independent Director	2023
Satya Nadella	Chairman and Chief Executive Officer	2014
Sandra E. Peterson	Lead Independent Director	2015
Penny Pritzker	Independent Director	2017
Carlos Rodriguez	Independent Director	2021
Charles W. Scharf	Independent Director	2014
John W. Stanton	Independent Director	2014
Emma Walmsley	Independent Director	2019

¹ [MS Web, Leadership](#)

Executive Team ²		
Name	Title	Since
Judson Althoff	Executive Vice President and Chief Commercial Officer	2013
Kathleen Hogan	Executive Vice President and Chief Human Resources Officer	2015
Amy Hood	Executive Vice President and Chief Financial Officer	2013
Satya Nadella	Chairman and Chief Executive Officer	2014
Takeshi Numoto	Executive Vice President and Chief Marketing Officer	2023
Brad Smith	Vice Chair and President	2015
Christopher Young	Executive Vice President, Business Development, Strategy and Ventures	2020

Employees

Parameter	Number of Employees
Number of Employees as of Jun 30, 2022	≈ 221,000 ³
Number of Employees as of Jun 30, 2023	≈ 221,000 ⁴
Number of Employees as of Jun 30, 2024	≈ 228,000 ⁵

² [MS Web, Leadership](#)

³ [MS Consolidated Annual Report 2022, p.8](#)

⁴ [MS Consolidated Annual Report 2023, p.9](#)

⁵ [MS Consolidated Annual Report 2024, p.8](#)

Shareholders

Shareholders Structure

Ownership Breakdown as of Sep 18, 2024 ⁶		
Owner Type	Number of Shares	Ownership Percentage, %
Institutions	5,408,370,564	72.76
General Public	2,014,413,704	27.10
State or Government	7,637,940	0.10
Individual Insiders	2,596,409	0.03
Private Companies	19,764	0.0003
Total Shares	7,433,038,381	100.00

Total Shares Outstanding \approx 7,434,000,000 (as of June 30, 2024).⁷

Total Shares Outstanding - 7,433,038,381 (as of July 25, 2024).⁸

⁶ [SimplyWall, MS Ownership](#)

⁷ [MS Consolidated Annual Report 2024, p.58](#)

⁸ [MS Consolidated Annual Report 2024, p.1](#)

Shareholders Equities

Top 10 Shareholders as of Sep 18, 2024 ⁹				
Name	Number of Shares	Current Value ¹⁰ , mill USD	Last Reported Holding Date	Ownership Percentage, %
The Vanguard Group, Inc.	675,906,459	291,000	Jun 30, 2024	9.09
BlackRock, Inc.	553,976,307	238,500	Jun 30, 2024	7.45
State Street Global Advisors, Inc.	300,030,794	129,200	Jun 30, 2024	4.04
Capital Research and Management Company	233,775,024	100,700	Jun 30, 2024	3.15
FMR LLC	196,791,056	84,700	Jun 30, 2024	2.65
Geode Capital Management, LLC	161,760,164	69,700	Jun 30, 2024	2.18
T. Rowe Price Group, Inc.	148,401,756	63,900	Jun 30, 2024	2.00
Norges Bank Investment Management	97,071,282	41,800	Jun 30, 2024	1.31
JP Morgan Asset Management	94,509,419	40,700	Jun 30, 2024	1.27
UBS Asset Management AG	84,382,371	36,300	Jun 30, 2024	1.14
Total Top 10	2,546,604,632	1,096,500	-	34.26

⁹ [SimplyWall, MS Top Shareholders](#)

¹⁰ As of Sep 16, 2024

Mergers, Acquisitions, and Subsidiaries

Mergers and Acquisitions*		
Name	Date	Price, mill USD
Visio Corporation	Jan 7, 2000	≈ 1,500
Navision	Jul 12, 2002	1,465
aQuantive	Aug 10, 2007	5,900
Fast Search & Transfer	Apr 24, 2008	1,300
Skype Technologies	Oct 13, 2011	8,600
Yammer	Jul 18, 2012	1,100
Mojang	Nov 6, 2014	2,500
Nokia Corporation's Devices and Services business	Apr 25, 2014	9,400
LinkedIn	Dec 8, 2016	27,000
GitHub	Oct 25, 2018	7,500
ZeniMax Media	Mar 9, 2021	8,100
Nuance Communications	Mar 4, 2022	18,800
Xandr	Jun 6, 2022	1,000
Activision Blizzard	Oct 13, 2023	75,400

The list of subsidiary companies of MS as of June 30, 2024 is available through the link in the application [Exhibit 21 MS Consolidated Annual Report 2024](#).

*Note: This section represents 14 largest mergers and acquisitions according to [Wikipedia. List of mergers and acquisitions by Microsoft](#).

Company Strategy^{11 12 13}

“Microsoft is a technology company committed to making digital technology and artificial intelligence (“AI”) available broadly and doing so responsibly, with a mission to empower every person and every organization on the planet to achieve more. We create platforms and tools, powered by AI, that deliver innovative solutions that meet the evolving needs of our customers. From infrastructure and data, to business applications and collaboration, we provide unique, differentiated value to customers. We strive to create local opportunity, growth, and impact in every country around the world.”

“To achieve our vision, our research and development efforts focus on three interconnected ambitions:

- Reinvent productivity and business processes.
- Build the intelligent cloud and intelligent edge platform.
- Create more personal computing.”

“Our Future Opportunity

We are focused on helping customers use the breadth and depth of the Microsoft Cloud to get the most value out of their digital spend while leading the AI platform wave across our solution areas. We continue to develop complete, intelligent solutions for our customers that empower people to be productive and collaborate, while safeguarding businesses and simplifying IT management. Our goal is to lead the industry in several distinct areas of technology over the long term, which we expect will translate to sustained growth. We are investing significant resources in:

- Transforming the workplace to deliver new modern, modular business applications, drive deeper insights, and improve how people communicate, collaborate, learn, work, and interact with one another;
- Building and running cloud-based services in ways that utilize ubiquitous computing to unleash new experiences and opportunities for businesses and individuals;
- Applying AI and ambient intelligence to drive insights, revolutionize many types of work, and provide substantive productivity gains using natural methods of communication;
- Tackling security from all angles with our integrated, end-to-end solutions spanning security, compliance, identity, and management, across all clouds and platforms;
- Inventing new gaming experiences that bring people together around their shared love for games on any devices and pushing the boundaries of innovation with console and PC gaming;
- Using Windows to fuel our cloud business, grow our share of the PC market, and drive increased engagement with our services like Microsoft Edge, Bing, Microsoft Teams, Microsoft 365 Consumer, Xbox Game Pass, and more.”

¹¹ In this chapter, quotes are used from the [MS Consolidated Annual Report 2024](#)

¹² [MS Consolidated Annual Report 2024, p.3](#)

¹³ [MS Consolidated Annual Report 2024, p.6](#)

Games

Genres of Games

Main game genres:¹⁴

- Sandbox
- Real-time strategy (RTS)
- Shooter:
 - FPS
 - TPS
- Multiplayer online battle arena (MOBA)
- Role-playing:
 - RPG
 - ARPG
 - CRPG
 - MMORPG
 - TRPG
 - Roguelike
 - Roguelite
- Simulation and sports
- Puzzler and party game
- Action-adventure
- Survival and horror
- Platformer

Note: This gaming genre structure, in our view, is the most comprehensive and flexible when specifying the genre of a particular game.

¹⁴ [HP, Video Game Genres](#)

Gaming Structure¹⁵

Microsoft Gaming is an American video game and digital entertainment division of MS.

Microsoft Gaming		
Xbox Game Studios	ZeniMax Media	Activision Blizzard
<ul style="list-style-type: none"> • 343 Industries • Compulsion Games • Double Fine • inXile Entertainment • Mojang Studios • Ninja Theory • Obsidian Entertainment • Playground Games • Rare • The Coalition • The Initiative • Turn 10 Studios • Undead Labs • World's Edge • Xbox Game Studios Publishing 	<ul style="list-style-type: none"> • Arkane Studios • Bethesda Softworks • Bethesda Game Studios • id Software • MachineGames • ZeniMax Online Studios 	<ul style="list-style-type: none"> • Activision • Activision Shanghai Studio • Beenox • Demonware • Digital Legends Entertainment • Elsewhere Entertainment • High Moon Studios • Infinity Ward • Raven Software • Sledgehammer Games • Solid State Studios • Treyarch • Blizzard Entertainment: • Blizzard Albany • Blizzard Boston • King • Major League Gaming • Activision Blizzard Studios

The list of Microsoft Gaming studios as of September 18, 2024 is available at the [link](#).

¹⁵ [Wikipedia, Microsoft Games](#)

Famous Game Franchises

The biggest Game Franchises MS owns according to [acer corner](#).

Xbox Game Studios	
Name	Genre
Age of Empires	Real-time strategy (RTS)
Forza	Simulation and sports
Gears of War	Shooter
Halo	Shooter
Microsoft Flight Simulator	Simulation and sports
Minecraft	Sandbox
ZeniMax Media	
Name	Genre
Fallout	Role-playing
Elder Scrolls	Role-playing
Activision Blizzard	
Name	Genre
Call of Duty	Shooter
Diablo	Role-Playing
Overwatch	Shooter
The Elder Scrolls	Role-Playing
World of Warcraft	Role-Playing
Candy Crush Saga	Puzzler and party game

TBA Games¹⁶

Title Upcoming	Launch date
Ara: History Untold	Sep 24, 2024
Starfield: Shattered Space	Sep 30, 2024
Diablo IV: Vessel of Hatred	Oct 8, 2024
Age of Empires: Mobile	Oct 17, 2024
Call of Duty: Black Ops 6	Oct 25, 2024
Microsoft Flight Simulator 2024	Nov 19, 2024
Indiana Jones and the Great Circle	Dec 9, 2024
Avowed	Feb 18, 2025
Doom: The Dark Ages	2025
Fable	2025
South of Midnight	2025
Towerborne	2025

¹⁶ [Wikipedia, List of Microsoft Gaming video games](#)

Title Undated	Launch date
Clockwork Revolution	TBA
Everwild	TBA
Perfect Dark	TBA
State of Decay 3	TBA
Gears of War: E-Day	TBA
The Outer Worlds 2	TBA
Contraband	TBA
OD	TBA
Project: Mara	TBA
Project: Maverick	TBA
Untitled Toys for Bob	TBA
Marvel's Blade	TBA
The Elder Scrolls VI	TBA
Fallout 5	TBA
Wolfenstein III	TBA
World of Warcraft: Midnight	TBA
World of Warcraft: The Last Titan	TBA
Untitled Starfield expansion pack	TBA
Untitled Diablo IV expansion pack	TBA

Technology¹⁷

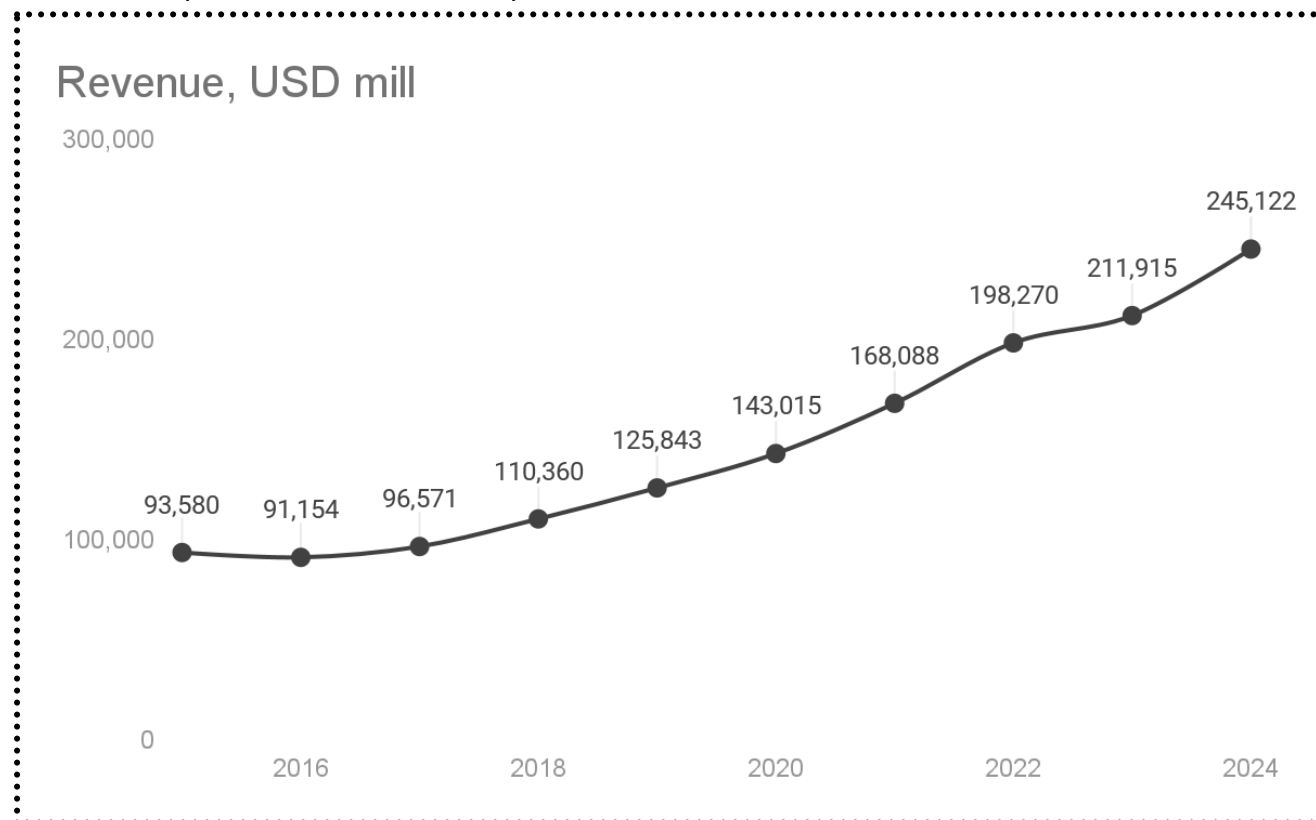
Technology	
Software	<ul style="list-style-type: none"> • Windows Apps • AI • Outlook • OneDrive • Microsoft Teams • OneNote • Microsoft Edge • Skype
PCs & Devices	<ul style="list-style-type: none"> • Computers • Shop Xbox • Accessories • VR and mixed reality • Certified Refurbished • Trade-in for cash
Business	<ul style="list-style-type: none"> • Microsoft Cloud • Microsoft Security • Dynamics 365 • Microsoft 365 for business • Microsoft Power Platform • Windows 365 • Microsoft Industry • Small Business
Developer and IT	<ul style="list-style-type: none"> • Azure • Developer Center • Documentation • Microsoft Learn • Microsoft Tech Community • Azure Marketplace • AppSource • Visual Studio
Other	<ul style="list-style-type: none"> • Microsoft Rewards • Free downloads and security • Education • Gift cards • Licensing • Unlocked stories

¹⁷ [MS Web](#)

Financial Statements for 2024 Fiscal Year Revenue Retrospective

Revenue Retrospective

Microsoft Corporation Revenue Retrospective for 2015-2024^{18 19 20 21 22}



¹⁸ [MS Consolidated Annual Report 2024, p.56](#)

¹⁹ [MS Consolidated Annual Report 2023, p.58](#)

²⁰ [MS Consolidated Annual Report 2020, p.55](#)

²¹ [MS Consolidated Annual Report 2018, p.51](#)

²² [MS Consolidated Annual Report 2017, p.49](#)

Sales per Business

Net Revenue Structure²³

(In million, except Percentages)

Parameter	FY24, USD	YoY, %	FY23, USD	YoY, %	FY22, USD
Intelligent Cloud	105,362	19.86	87,907	17.26	74,965
Productivity and Business Processes	77,728	12.20	69,274	9.33	63,364
More Personal Computing	62,032	13.33	54,734	-8.69	59,941
Total Consolidated Revenue	245,122	15.67	211,915	6.88	198,270

Net Revenue Structure FY24 Percentages

Parameter	Percentage, %
Intelligent Cloud	42.98
Productivity and Business Processes	31.71
More Personal Computing	25.31

Sales per Product

Sales by Product²⁴

(In million, except Percentages)

Parameter	FY24, USD	YoY, %	FY23, USD	YoY, %	FY22, USD
Server products and cloud services	97,726	22.20	79,970	18.74	67,350
Office products and cloud services	54,875	12.34	48,848	8.62	44,970
Windows	23,244	8.08	21,507	-13.04	24,732
Gaming	21,503	39.03	15,466	-4.71	16,230
LinkedIn	16,372	9.23	14,989	9.96	13,631

²³ [MS Consolidated Annual Report 2024, p.92](#)

²⁴ [MS Consolidated Annual Report 2024, p.93](#)

Search and news advertising	12,576	3.44	12,158	5.48	11,526
Enterprise Services	7,594	-3.87	7,900	3.88	7,605
Dynamics	6,481	19.20	5,437	16.00	4,687
Devices	4,706	-14.76	5,521	-24.43	7,306
Other	45	-62.18	119	-48.93	233
Total Consolidated Revenue	245,122	15.67	211,915	6.88	198,270

Sales by Product FY24 Percentages

Parameter	Percentage, %
Server products and cloud services	39.87
Office products and cloud services	22.39
Windows	9.48
Gaming	8.77
LinkedIn	6.68
Search and news advertising	5.13
Enterprise Services	3.10
Dynamics	2.64
Devices	1.92
Other	0.02

Sales per Region

Segment Revenue from External Customers²⁵

(In million, except Percentages)

Parameter	FY24, USD	YoY, %	FY23, USD	YoY, %	FY22, USD
United States	124,704	16.83	106,744	6.51	100,218
Other countries	120,418	14.50	105,171	7.26	98,052
Total Consolidated Revenue	245,122	15.67	211,915	6.88	198,270

Sales by Region FY24 Percentages

Parameter	Percentage, %
United States	50.87
Other countries	49.13

Dividend Information^{26 27}

(In million, except Per share data and Percentages)

Parameter	FY24, USD	YoY, %	FY23, USD	YoY, %	FY22, USD
Per share	3.00 USD	10.29	2.72 USD	9.68	2.48 USD
Cash dividends declared	22,296	10.21	20,230	9.06	18,550

²⁵ [MS Consolidated Annual Report 2024, p.92](#)

²⁶ [MS Consolidated Annual Report 2024, p.88](#)

²⁷ [MS Consolidated Annual Report 2023, p.90](#)

Balance Sheet^{28 29}

(In million, except Percentages)

Parameter	at Jun 30, 2024, USD	YoY, %	at Jun 30, 2023, USD	YoY, %	at Jun 30, 2022, USD
Assets					
Total Current Assets	159,734	-13.31	184,257	8.59	169,684
Total Non-Current Assets	352,429	54.76	227,719	16.69	195,156
Total Assets	512,163	24.32	411,976	12.92	364,840
Liabilities					
Total Current Liabilities	125,286	20.29	104,149	9.54	95,082
Total Non-Current Liabilities	118,400	16.53	101,604	-1.56	103,216
Total Liabilities	243,686	18.44	205,753	3.76	198,298
Total Equity	268,477	30.19	206,223	23.83	166,542

Income Statement³⁰

(In million, except EPS data and Percentages)

Parameter	FY24, USD	YoY, %	FY23, USD	YoY, %	FY22, USD
Revenue	245,122	15.67	211,915	6.88	198,270
Gross margin	171,008	17.09	146,052	7.69	135,620
Operating Income	109,433	23.62	88,523	6.16	83,383
Net Income	88,136	21.80	72,361	-0.52	72,738
EPS Basic	11.86 USD	22.02	9.72 USD	0.21	9.70 USD
EPS Diluted	11.80 USD	21.90	9.68 USD	0.31	9.65 USD

²⁸ [MS Consolidated Annual Report 2024, p.58](#)

²⁹ [MS Consolidated Annual Report 2023, p.60](#)

³⁰ [MS Consolidated Annual Report 2024, p.56](#)

Cashflow Statement³¹

(In million, except Percentages)

Parameter	FY24, USD	YoY, %	FY23, USD	YoY, %	FY22, USD
Cash flows from operating activities	118,548	35.36	87,582	-1.63	89,035
Cash flows from investing activities	(96,970)	327.56	(22,680)	-25.18	(30,311)
Cash flows from financing activities	(37,757)	-14.06	(43,935)	-25.38	(58,876)

³¹ [MS Consolidated Annual Report 2024, p.59](#)

Criticism

Throughout its existence, MS has faced criticism in the following areas:*

- Ties to US Government departments - 2019;
- Vendor lock-in - MS faced criticism for its "embrace, extend, and extinguish" strategy;
- Copyright enforcement;
- Mono patent concerns - 2009, 2011;
- Ignoring unauthorized copying - 2006, 2008;
- Licensing agreements - criticism for selling operating systems bundled with computers and the inability to get a refund for the Windows license included with the computer;
- Litigation;
- Labor practices;
- Advertising and public relations;
- Tax avoidance - 2020;
- Blacklisting of journalists;
- Censorship in China;
- Privacy issues;
- Robot journalism - 2020;
- Xbox Live prohibition on the use of the word "gay";
- Xbox Live subscription price increase - 2021;
- ANS patent controversy - 2019-2021;
- Xinjiang region - 2020.

*Note: Description of the company's criticism from the [link](#) on the Wikipedia page.

In August 2003, Canadian student Mike Rowe registered the domain MikeRoweSoft.com for his web design business. Microsoft (MS) sent him a cease-and-desist letter, claiming trademark infringement. Rowe requested \$10,000 in compensation for relinquishing the domain, but MS offered only \$10. By the end of 2003, Rowe publicized his story, gaining public support. With donations amounting to \$6,000, he hired lawyers. The negative public reaction forced MS to soften its stance. A settlement was reached, where Rowe received an Xbox, games, Microsoft training, an MSDN subscription, and an all-expenses-paid trip to Tech Fest from MS.³²

In 2022, the cybersecurity company Tenable Security said it found two bugs in Microsoft Azure analytics software and complained that the tech giant didn't follow industry standards in declaring the patch to other users. The cybersecurity company added that MS began attempting to downplay the issue and classified it as a best practice recommendation instead of a security issue. It wasn't until Tenable notified MSRC of its intent to publish its findings that the MS teams acknowledged that the issues were security-related.³³

³² [Tramatm, Microsoft versus MikeRoweSoft](#)

³³ [ITPro, Microsoft silent patches called "a grossly irresponsible policy"](#)

In May 2024, Microsoft introduced a new feature for Windows 11 called Recall. The feature tracked users' actions on Windows devices, took screenshots every few seconds, and saved them in a folder on the computer. This raised privacy concerns, and after criticism, the company suspended the rollout and promised to make the option available only at the user's discretion.³⁴

On June 13, 2024, during hearings in the U.S. Congress, Microsoft faced criticism for security flaws uncovered during a cyberattack in May and June 2023 by the Chinese hacker group Storm-0558. The attack affected over 500 Microsoft Exchange user accounts, including U.S. government officials. The hearings addressed concerns about security shortcomings in Microsoft products and their impact on national security, as well as how the company plans to resolve the identified issues.³⁵

³⁴ [Euro News, Microsoft pauses new controversial AI feature over security concerns](#)

³⁵ [GeekWire, Congressional hearing pits Microsoft's actions vs. words in public grilling over security failures](#)

Analyst's Opinion

Summary

MS is a technology company, founded in 1975. The company offers cloud-based solutions that provide customers with software, services, platforms, and content. MS provides solution support and consulting services, and delivers online advertising to a global audience. MS's products include operating systems, cross-device productivity and collaboration applications, server applications, business solution applications, desktop and server management tools, software development tools, and video games.³⁶

Shares of MS trade on the NASDAQ under the ticker symbol MSFT and are included in the S&P 100 index. As of June 30, 2024, the total shares outstanding were $\approx 7,434,000,000$. In FY24, MS declared a dividend of 3.00 USD per common share in the amount of 22,296 million USD.

Net revenue for FY24 was 245,122 million USD, a 15.67% increase from 211,915 million USD in FY23, Net revenue for FY23 was 6.88% increase from 198,270 million USD in FY22.

Net Revenue Structure by Business in FY24: 42.98% from Intelligent Cloud segment at 105,362 million USD, 31.71% from Productivity and Business Processes segment at 77,728 million USD, and 25.31% from More Personal Computer segment at 62,032 million USD.

Net Revenue Structure by Product:

- 39.87% from Server products and cloud services at 97,726 million USD;
- 22.39% from Office products and cloud services at 54,875 million USD;
- 9.48% from Windows at 23,244 million USD;
- 8.77% from Gaming at 21,503 million USD;
- 6.68% from LinkedIn at 16,372 million USD;
- 5.13% from Search and news advertising at 12,576 million USD;
- 3.10% from Enterprise Services at 7,594 million USD;
- 2.64% from Dynamics at 6,481 million USD;
- 1.92% from Devices at 4,706 million USD;
- 0.02% from Other at 45 million USD.

At June 30, 2024, Total Equity amounted to 268,477 million USD, an increase of 30.19% compared to June 30, 2023 - 206,223 million USD and an increase of 61.21% compared to June 30, 2022 - 166,542 million USD. Total Current Assets at June 30, 2024 amount to 159,734 million USD, which is more than Total Current Liabilities in 125,286 million USD by 34,448 million USD.

³⁶ [MS Consolidated Annual Report 2024, p.3](#)

In March 2024, Microsoft reached an agreement with AI startup Inflection, acquiring the company's assets. Instead of a full acquisition, Microsoft used a licensing agreement to access Inflection's developments. Microsoft hired the company's employees, including co-founder Mustafa Suleyman, who now leads the AI division at Microsoft. This approach allowed Microsoft to avoid strict antitrust scrutiny and gain Inflection's assets without full integration.^{37 38}

In May 2024, it was announced that OpenAI's GPT-4o would be integrated into Copilot, Microsoft's AI assistant in Windows 11 and Bing.³⁹ Alongside this, Microsoft revealed that the Surface Laptop 6 and Surface Pro would be part of a new Copilot Plus PC lineup. These PCs will feature a dedicated Copilot key on the keyboard.⁴⁰

List of announced games with release dates:

- Ara: History Untold - Sep 24, 2024;
- Starfield: Shattered Space - Sep 30, 2024;
- Diablo IV: Vessel of Hatred - Oct 8, 2024;
- Age of Empires: Mobile - Oct 17, 2024;
- Call of Duty: Black Ops 6 - Oct 25, 2024;
- Microsoft Flight Simulator 2024 - Nov 19, 2024;
- Indiana Jones and the Great Circle - Dec 9, 2024;
- Avowed - Feb 18, 2025;
- Doom: The Dark Ages - 2025;
- Fable - 2025;
- South of Midnight - 2025;
- Towerborne - 2025.

³⁷ [MS Consolidated Annual Report 2024, p.68](#)

³⁸ [Fast Company, Microsoft's Inflection AI grab likely cost more than \\$1 billion, says an insider](#)

³⁹ [Cnet, Microsoft's Copilot Embraces the Power of OpenAI's New GPT-4o](#)

⁴⁰ [Cnet, Microsoft Announces New Surface Pro 10, Surface Laptop 6 With Intel Core Ultra](#)

Sources List

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- [Nasdaq](#)
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- [WA.gov](#)
- [Simply Wall St](#)
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- [Acer Corner](#)
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META



Data40 - professional research agency. We do all kinds of researches in gaming, gamedev, gambling, venture and blockchain. 15+ years of experience in the field. Loyal price development, quick and informative results.

DCS/GD-D40/MSFT3-03-2024

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