

Microsoft Corporation Full Fiscal Year 2023 Report Overview

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Goals and Objectives of the Research

Research Objective: To study Microsoft Corporation publicly available financial information, determine the company's development strategy, and compile an overview of its Annual Financial Reports.

Research Tasks:

- Find the company's comprehensive financial and corporate information;
- Analyze the gathered information;
- Draw conclusions based on the analyzed data.

Disclaimers

The information collected in this report reflects data from the company's public reports and is not questioned or verified via other sources. In other words, information from the company's public reports is taken and used as is.

If additional information from other sources is used or if the data used is reflective of the researcher's personal opinion, this will be labeled accordingly.

Document Markup

- FY - Financial Year;
- MS - Microsoft Corporation;
- Q - Quarter;
- This report uses the American number format: a period is used as the decimal separator, while commas separate thousands;
- Year-over-year (YoY) calculations of relative values were not performed in cases where last year's profit changed to a loss in the current year and vice versa within the scope of the current report;
- Microsoft Corporation Annual Report Period is from July 1, 2022 to June 30, 2023.

Conclusions

General Information

Parameter	Microsoft Corporation
Website	microsoft.com
Country (location)	USA
Country (issuer)	USA *
Year of foundation	1975
Founder	Bill Gates
Sector	Technology
Type	Public
Year of IPO	1986
Stock market	NASDAQ
Ticker	MSFT
Previous Annual Report from Data40	-
Previous Quarterly Report from Data40	-

*Note: To access the registry, enter the company name in the "Business Name" field and click "Search." Then, select the company in the "Business Name" column.

Members of the Board and Managers

Board of Directors ¹		
Name	Title	Since
Reid Hoffman	Independent Director	2017
Hugh Johnston	Independent Director	2017
Teri List	Independent Director	2014
Catherine MacGregor	Independent Director	2023
Mark Mason	Independent Director	2023
Satya Nadella	Chairman and Chief Executive Officer	2014
Sandra E. Peterson	Lead Independent Director	2015
Penny Pritzker	Independent Director	2017
Carlos Rodriguez	Independent Director	2021
Charles W. Scharf	Independent Director	2014
John W. Stanton	Independent Director	2014
Emma Walmsley	Independent Director	2019

¹ [MS Web, Leadership](#)

Executive Team ²		
Name	Title	Since
Judson Althoff	Executive Vice President and Chief Commercial Officer	2013
Kathleen Hogan	Executive Vice President and Chief Human Resources Officer	2015
Amy Hood	Executive Vice President and Chief Financial Officer	2013
Satya Nadella	Chairman and Chief Executive Officer	2014
Takeshi Numoto	Executive Vice President and Chief Marketing Officer	2023
Brad Smith	Vice Chair and President	2015
Christopher Young	Executive Vice President, Business Development, Strategy and Ventures	2020

Employees

Parameter	Number of Employees
Number of Employees as of Jun 30, 2021	≈ 181,000 ³
Number of Employees as of Jun 30, 2022	≈ 221,000 ⁴
Number of Employees as of Jun 30, 2023	≈ 221,000 ⁵

² [MS Web, Leadership](#)

³ [MS Consolidated Annual Report 2021, p.8](#)

⁴ [MS Consolidated Annual Report 2022, p.8](#)

⁵ [MS Consolidated Annual Report 2023, p.9](#)

Shareholders

Shareholders Structure

Ownership Breakdown as of May 9, 2024 ⁶		
Owner Type	Number of Shares	Ownership Percentage, %
Institutions	5,406,335,947	72.74
General Public	2,014,446,333	27.10
State or Government	7,755,485	0.11
Individual Insiders	2,531,577	0.03
Private Companies	1,236,452	0.02
Total Shares	7,432,305,794	100.00

Total Shares Outstanding \approx 7,432,000,000 (as of June 30, 2023).⁷

Total Shares Outstanding - 7,429,763,722 (as of July 24, 2023).⁸

⁶ [SimplyWall, MS Ownership](#)

⁷ [MS Consolidated Annual Report 2023, p.60](#)

⁸ [MS Consolidated Annual Report 2023, p.1](#)

Shareholders Equities

Top 10 Shareholders as of May 9, 2024 ⁹				
Name	Number of Shares	Current Value ¹⁰ , mill USD	Last Reported Holding Date	Ownership Percentage, %
The Vanguard Group, Inc.	664,908,939	272,200	Dec 31, 2023	8.95
BlackRock, Inc.	538,937,099	220,600	Dec 31, 2023	7.25
State Street Global Advisors, Inc.	297,627,282	121,800	Dec 31, 2023	4.00
Capital Research and Management Company	254,620,568	104,200	Dec 31, 2023	3.43
FMR LLC	200,667,378	82,100	Dec 31, 2023	2.70
T. Rowe Price Group, Inc.	156,100,992	63,900	Dec 31, 2023	2.10
Geode Capital Management, LLC	154,271,276	63,100	Dec 31, 2023	2.08
Norges Bank Investment Management	95,521,879	39,100	Dec 31, 2023	1.29
JP Morgan Asset Management	86,719,718	35,500	Dec 31, 2023	1.17
Northern Trust Global Investments	77,755,417	31,800	Dec 31, 2023	1.05
Total Top 10	2,527,130,548	1,034,300	-	34.00

⁹ [SimplyWall, MS Top Shareholders](#)

¹⁰ as of May 8, 2024

Mergers, Acquisitions, and Subsidiaries

Mergers and Acquisitions*		
Name	Date	Price, mill USD
Visio Corporation	Jan 7, 2000	≈ 1,500
Navision	Jul 12, 2002	1,465
aQuantive	Aug 10, 2007	5,900
Fast Search & Transfer	Apr 24, 2008	1,300
Skype Technologies	Oct 13, 2011	8,600
Yammer	Jul 18, 2012	1,100
Mojang	Nov 6, 2014	2,500
Nokia Corporation's Devices and Services business	Apr 25, 2014	9,400
LinkedIn	Dec 8, 2016	27,000
GitHub	Oct 25, 2018	7,500
ZeniMax Media	Mar 9, 2021	8,100
Nuance Communications	Mar 4, 2022	18,800
Xandr	Jun 6, 2022	1,000
Activision Blizzard**	Oct 13, 2023	75,400

The list of subsidiary companies of MS as of June 30, 2023, is available through the link in the application [Exhibit 21 MS Consolidated Annual Report 2023](#).

*Note: This section represents the 13 largest mergers and acquisitions according to [Wikipedia. List of mergers and acquisitions by Microsoft](#).

**Note: On January 18, 2022, MS entered into a definitive agreement to acquire Activision Blizzard, Inc. for an all-cash transaction valued at 68,700 million USD. In FY23, MS and Activision Blizzard agreed to extend the merger agreement through October 18, 2023, for additional time to resolve regulatory concerns.¹¹ As of the time of writing this report, the transaction has been completed.

¹¹ [MS Consolidated Annual Report 2023, p.52](#)

Company Strategy^{12 13 14}

“Microsoft is a technology company whose mission is to empower every person and every organization on the planet to achieve more. We strive to create local opportunity, growth, and impact in every country around the world. We are creating the platforms and tools, powered by artificial intelligence (“AI”), that deliver better, faster, and more effective solutions to support small and large business competitiveness, improve educational and health outcomes, grow public-sector efficiency, and empower human ingenuity. From infrastructure and data, to business applications and collaboration, we provide unique, differentiated value to customers.”

“To achieve our vision, our research and development efforts focus on three interconnected ambitions:

- Reinvent productivity and business processes.
- Build the intelligent cloud and intelligent edge platform.
- Create more personal computing.”

“Our Future Opportunity

We are focused on helping customers use the breadth and depth of the Microsoft Cloud to get the most value out of their digital spend while leading the new AI wave across our solution areas. We continue to develop complete, intelligent solutions for our customers that empower people to be productive and collaborate, while safeguarding businesses and simplifying IT management. Our goal is to lead the industry in several distinct areas of technology over the long term, which we expect will translate to sustained growth. We are investing significant resources in:

- Transforming the workplace to deliver new modern, modular business applications, drive deeper insights, and improve how people communicate, collaborate, learn, work, and interact with one another;
- Building and running cloud-based services in ways that utilize ubiquitous computing to unleash new experiences and opportunities for businesses and individuals;
- Applying AI and ambient intelligence to drive insights, revolutionize many types of work, and provide substantive productivity gains using natural methods of communication;
- Tackling security from all angles with our integrated, end-to-end solutions spanning security, compliance, identity, and management, across all clouds and platforms;
- Inventing new gaming experiences that bring people together around their shared love for games on any devices and pushing the boundaries of innovation with console and PC gaming;
- Using Windows to fuel our cloud business, grow our share of the PC market, and drive increased engagement with our services like Microsoft 365 Consumer, Microsoft Teams, Microsoft Edge, Bing, Xbox Game Pass, and more.”

¹² In this chapter, quotes are used from the [MS Consolidated Annual Report 2023](#)

¹³ [MS Consolidated Annual Report 2023, p.4](#)

¹⁴ [MS Consolidated Annual Report 2023, p.6-7](#)

Games

Genres of Games

Main game genres¹⁵:

- Sandbox
- Real-time strategy (RTS)
- Shooter:
 - FPS
 - TPS
- Multiplayer online battle arena (MOBA)
- Role-playing:
 - RPG
 - ARPG
 - CRPG
 - MMORPG
 - TRPG
 - Roguelike
 - Roguelite
- Simulation and sports
- Puzzler and party game
- Action-adventure
- Survival and horror
- Platformer

Note: This gaming genre structure, in our view, is the most comprehensive and flexible when specifying the genre of a particular game.

¹⁵ [HP, Video Game Genres](#)

Gaming Structure¹⁶

Microsoft Gaming is an American video game and digital entertainment division of MS.

Microsoft Gaming		
Xbox Game Studios	ZeniMax Media	Activision Blizzard
<ul style="list-style-type: none"> • 343 Industries • Compulsion Games • Double Fine • inXile Entertainment • Mojang Studios • Ninja Theory • Obsidian Entertainment • Playground Games • Rare • The Coalition • The Initiative • Turn 10 Studios • Undead Labs • World's Edge • Xbox Game Studios Publishing 	<ul style="list-style-type: none"> • Arkane Studios • Bethesda Softworks • Bethesda Game Studios • id Software • MachineGames • ZeniMax Online Studios 	<p>Activision</p> <ul style="list-style-type: none"> • Activision Shanghai Studio • Beenox • Demonware • Digital Legends Entertainment • Elsewhere Entertainment • High Moon Studios • Infinity Ward • Raven Software • Sledgehammer Games • Solid State Studios • Treyarch <p>Blizzard Entertainment:</p> <ul style="list-style-type: none"> • Blizzard Albany • Blizzard Boston <p>King</p> <p>Major League Gaming</p> <p>Activision Blizzard Studios</p>

The list of Microsoft Gaming studios as of May 11, 2024, is available at the [link](#).

¹⁶ [Wikipedia, Microsoft Games](#)

Famous Game Franchises

The biggest Game Franchises MS owns according to [acer corner](#).

Xbox Game Studios	
Name	Genre
Age of Empires	Real-time strategy (RTS)
Forza	Simulation and sports
Gears of War	Shooter
Halo	Shooter
Microsoft Flight Simulator	Simulation and sports
Minecraft	Sandbox
ZeniMax Media	
Name	Genre
Fallout	Role-playing
Elder Scrolls	Role-playing
Activision Blizzard	
Name	Genre
Call of Duty	Shooter
Diablo	Role-Playing
Fallout	Role-Playing
Overwatch	Shooter
The Elder Scrolls	Role-Playing
World of Warcraft	Role-Playing
Candy Crush Saga	Puzzler and party game

TBA Games¹⁷

Title	Launch date
Senua's Saga: Hellblade II	May 21, 2024
Avowed	Q3/Q4 2024
Indiana Jones and the Great Circle	Q3/Q4 2024
Age of Mythology: Retold	Q3/Q4 2024
Call of Duty: Black Ops 6	Q3/Q4 2024
Ara: History Untold	Q3/Q4 2024
Age of Empires Mobile	Q3/Q4 2024
Towerborne	Q3/Q4 2024
Microsoft Flight Simulator 2024	Q3/Q4 2024
Indiana Jones and the Great Circle	Q3/Q4 2024

¹⁷ [Wikipedia, List of Microsoft Gaming video games](#)

Technology¹⁸

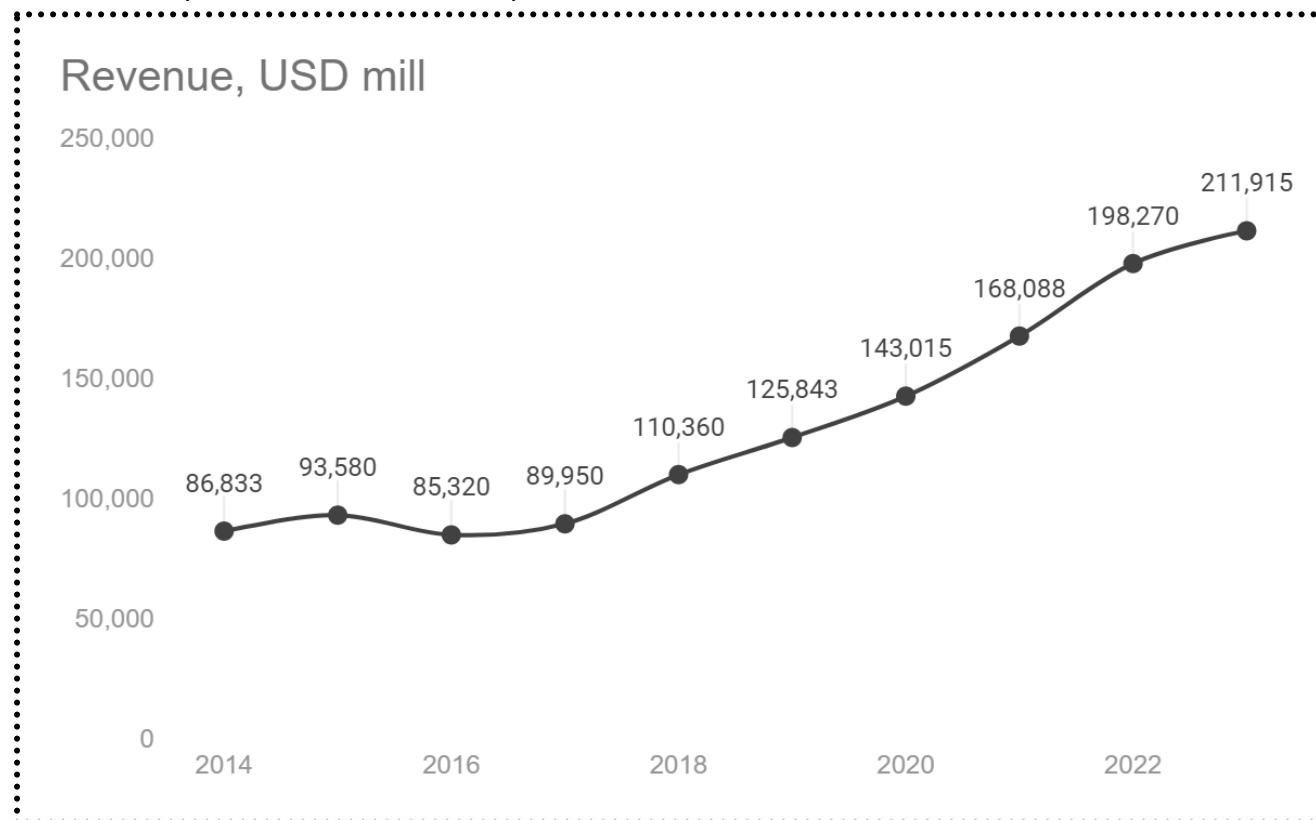
Technology	
Software	<ul style="list-style-type: none"> • Windows Apps • AI • Outlook • OneDrive • Microsoft Teams • OneNote • Microsoft Edge • Skype
PCs & Devices	<ul style="list-style-type: none"> • Computers • Shop Xbox • Accessories • VR and mixed reality • Certified Refurbished • Trade-in for cash
Business	<ul style="list-style-type: none"> • Microsoft Cloud • Microsoft Security • Dynamics 365 • Microsoft 365 for business • Microsoft Power Platform • Windows 365 • Microsoft Industry • Small Business
Developer and IT	<ul style="list-style-type: none"> • Azure • Developer Center • Documentation • Microsoft Learn • Microsoft Tech Community • Azure Marketplace • AppSource • Visual Studio
Other	<ul style="list-style-type: none"> • Microsoft Rewards • Free downloads and security • Education • Gift cards • Licensing • Unlocked stories

¹⁸ [MS Web](#)

Financial Statements for 2023 Fiscal Year Revenue Retrospective

Revenue Retrospective

Microsoft Corporation Revenue Retrospective for 2014-2023^{19 20 21 22}



¹⁹ [MS Consolidated Annual Report 2023, p.58](#)

²⁰ [MS Consolidated Annual Report 2020, p.55](#)

²¹ [MS Consolidated Annual Report 2017, p.49](#)

²² [MS Consolidated Annual Report 2014, p.53](#)

Sales per Business

Net Revenue Structure²³

(In million, except Percentages)

Parameter	2023, USD	YoY, %	2022, USD	YoY, %	2021, USD
Productivity and Business Processes	69,274	9.33	63,364	17.53	53,915
Intelligent Cloud	87,907	17.26	74,965	25.51	59,728
More Personal Computing	54,734	-8.69	59,941	10.09	54,445
Total Consolidated Revenue	211,915	6.88	198,270	17.96	168,088

Net Revenue Structure 2023 Percentages

Parameter	Percentage, %
Productivity and Business Processes	32.69
Intelligent Cloud	41.48
More Personal Computing	25.83

Sales per Product

Sales by Product²⁴

(In million, except Percentages)

Parameter	2023, USD	YoY, %	2022, USD	YoY, %	2021, USD
Server products and cloud services	79,970	18.74	67,350	28.07	52,589
Office products and cloud services	48,728	8.62	44,862	12.52	39,872
Windows	21,507	-13.04	24,732	9.98	22,488
Gaming	15,466	-4.71	16,230	5.60	15,370
LinkedIn	15,145	9.62	13,816	34.28	10,289
Search and news advertising	12,208	5.32	11,591	25.08	9,267

²³ [MS Consolidated Annual Report 2023, p.94](#)

²⁴ [MS Consolidated Annual Report 2023, p.95](#)

Enterprise Services	7,722	4.25	7,407	6.68	6,943
Devices	5,521	-24.43	7,306	2.28	7,143
Dynamics	5,437	16.00	4,687	24.85	3,754
Other	211	-26.99	289	-22.52	373
Total Consolidated Revenue	211,915	6.88	198,270	17.96	168,088

Sales by Product 2023 Percentages

Parameter	Percentage, %
Server products and cloud services	37.74
Office products and cloud services	22.99
Windows	10.15
Gaming	7.30
LinkedIn	7.15
Search and news advertising	5.76
Enterprise Services	3.64
Devices	2.61
Dynamics	2.57
Other	0.10

Sales per Region

Sales by region²⁵

(In million, except Percentages)

Parameter	2023, USD	YoY, %	2022, USD	YoY, %	2021, USD
United States	106,744	6.51	100,218	19.37	83,953
Other countries	105,171	7.26	98,052	16.54	84,135
Total Consolidated Revenue	211,915	6.88	198,270	17.96	168,088

Sales by Region 2023 Percentages

Parameter	Percentage, %
United States	50.37
Other countries	49.63

Dividend Information^{26 27}

(In million, except Per share data and Percentages)

Parameter	2023, USD	YoY, %	2022, USD	YoY, %	2021, USD
Per share	2.72 USD	9.68	2.48 USD	9.68	2.24 USD
Cash dividends declared	20,233	9.07	18,550	9.92	16,876

²⁵ [MS Consolidated Annual Report 2023, p.94](#)

²⁶ [MS Consolidated Annual Report 2023, p.90](#)

²⁷ [MS Consolidated Annual Report 2021, p.90](#)

Balance Sheet^{28 29}

(In million, except Percentages)

Parameter	at Jun 30, 2023,USD	YoY, %	at Jun 30, 2022,USD	YoY, %	at Jun 30, 2021,USD
Assets					
Total Current Assets	184,257	8.59	169,684	-7.98	184,406
Total Non-Current Assets	227,719	16.69	195,156	30.65	149,373
Total Assets	411,976	12.92	364,840	9.31	333,779
Liabilities					
Total Current Liabilities	104,149	9.54	95,082	7.25	88,657
Total Non-Current Liabilities	101,604	-1.56	103,216	0.08	103,134
Total Liabilities	205,753	3.76	198,298	3.39	191,791
Total Equity	206,223	23.83	166,542	17.29	141,988

Income Statement³⁰

(In million, except EPS data and Percentages)

Parameter	2023, USD	YoY, %	2022, USD	YoY, %	2021, USD
Revenue	211,915	6.88	198,270	17.96	168,088
Gross margin	146,052	7.69	135,620	17.06	115,856
Operating Income	88,523	6.16	83,383	19.26	69,916
Net Income	72,361	-0.52	72,738	18.72	61,271
EPS Basic	9.72 USD	0.21	9.70 USD	19.46	8.12 USD
EPS Diluted	9.68 USD	0.31	9.65 USD	19.88	8.05 USD

²⁸ [MS Consolidated Annual Report 2023, p.60](#)

²⁹ [MS Consolidated Annual Report 2021, p.59](#)

³⁰ [MS Consolidated Annual Report 2023, p.58](#)

Cashflow Statement³¹

(In million, except Percentages)

Parameter	2023, USD	YoY, %	2022, USD	YoY, %	2021, USD
Cash flows from operating activities	87,582	-1.63	89,035	16.02	76,740
Cash flows from investing activities	(22,680)	-25.18	(30,311)	9.91	(27,577)
Cash flows from financing activities	(43,935)	-25.38	(58,876)	21.43	(48,486)

³¹ [MS Consolidated Annual Report 2023, p.61](#)

Criticism

Throughout its existence, MS has faced criticism in the following areas*:

- Ties to US Government departments - 2019;
- Vendor lock-in - MS faced criticism for its "embrace, extend, and extinguish" strategy;
- Copyright enforcement;
- Mono patent concerns - 2009, 2011;
- Ignoring unauthorized copying - 2006, 2008;
- Licensing agreements - criticism for selling operating systems bundled with computers and the inability to get a refund for the Windows license included with the computer;
- Litigation;
- Labor practices;
- Advertising and public relations;
- Tax avoidance - 2020;
- Blacklisting of journalists;
- Censorship in China;
- Privacy issues;
- Robot journalism - 2020;
- Xbox Live prohibition on the use of the word "gay";
- Xbox Live subscription price increase - 2021;
- ANS patent controversy - 2019-2021;
- Xinjiang region - 2020.

*Note: Description of company criticism from the [link](#) on the Wikipedia page.

In August 2003, Canadian student Mike Rowe registered the domain MikeRoweSoft.com for his web design business. Microsoft (MS) sent him a cease-and-desist letter, claiming trademark infringement. Rowe requested \$10,000 in compensation for relinquishing the domain, but MS offered only \$10. By the end of 2003, Rowe publicized his story, gaining public support. With donations amounting to \$6,000, he hired lawyers. The negative public reaction forced MS to soften its stance. A settlement was reached, where Rowe received an Xbox, games, Microsoft training, an MSDN subscription, and an all-expenses-paid trip to Tech Fest from MS.³²

In 2022, the cybersecurity company Tenable Security said it found two bugs in Microsoft Azure analytics software and complained that the tech giant didn't follow industry standards in declaring the patch to other users. The cybersecurity company added that MS began attempting to downplay the issue and classified it as a best practice recommendation instead of a security issue. It wasn't until Tenable notified MSRC of its intent to publish its findings that the MS teams acknowledged that the issues were security-related.³³

³² [Tramatm, Microsoft versus MikeRoweSoft](#)

³³ [ITPro, Microsoft silent patches called "a grossly irresponsible policy"](#)

Analyst's Opinion

Summary

MS is a technology company, founded in 1975. The company offers cloud-based solutions that provide customers with software, services, platforms, and content. MS provides solution support and consulting services, and delivers online advertising to a global audience. MS's products include operating systems, cross-device productivity and collaboration applications, server applications, business solution applications, desktop and server management tools, software development tools, and video games.³⁴

Shares of MS trade on the NASDAQ under the ticker symbol MSFT and are included in the S&P 100 index. As of June 30, 2023, the total shares outstanding were $\approx 7,432,000,000$. In FY23, MS declared a dividend of 2.72 USD per common share at the amount of 20,233 million USD.

On January 18, 2022, MS entered into a definitive agreement to acquire Activision Blizzard, Inc. for an all-cash transaction valued at 68,700 million USD. In FY23, MS and Activision Blizzard agreed to extend the merger agreement through October 18, 2023, for additional time to resolve remaining regulatory concerns. On October 13, 2023, MS completed the acquisition of Activision Blizzard, Inc. for a total purchase price of 75,400 million USD.

In February 2023, MS launched the AI-powered Microsoft Edge browser and Bing search engine with Bing Chat to deliver the ability to generate content.³⁵

Net revenue of 211,915 million USD for FY23. An increase of 6.88% compared to 198,270 million USD for FY22. An increase of 26.07% compared to 168,088 million USD for FY21.

Net Revenue Structure by Business in FY23: 41.48% from the Intelligent Cloud segment at 87,907 million USD, 32.69% from the Productivity and Business Processes segment at 69,274 million USD, and 25.83% from the More Personal Computer segment at 54,734 million USD.

Net Revenue Structure by Product:

- 37.74% from Server products and cloud services at 79,970 million USD;
- 22.99% from Office products and cloud services at 48,728 million USD;
- 10.15% from Windows at 21,507 million USD;
- 7.30% from Gaming at 15,466 million USD;
- 7.15% from LinkedIn at 15,145 million USD;
- 5.76% from Search and news advertising at 12,208 million USD;
- 3.64% from Enterprise Services at 7,722 million USD;
- 2.61% from Devices at 5,521 million USD;
- 2.57% from Dynamics at 5,437 million USD;
- 0.10% from Other at 211 million USD.

³⁴ [MS Consolidated Annual Report 2023, p.4](#)

³⁵ [MS Consolidated Annual Report 2023, p.6](#)

At June 30, 2023, Total Equity amounted to 206,223 million USD, an increase of 23.83% compared to June 30, 2022 - 166,542 million USD and an increase of 45.24% compared to June 30, 2021 - 141,988 million USD. Total Current Assets at June 30, 2023 amount to 184,257 million USD, which is more than Total Current Liabilities in 104,149 million USD by 80,108 million USD.

List of TBA games:

- Senua's Saga: Hellblade II - May 21, 2024;
- Avowed - Q3/Q4 2024;
- Indiana Jones and the Great Circle - Q3/Q4 2024;
- Age of Mythology: Retold - Q3/Q4 2024;
- Call of Duty: Black Ops 6 - Q3/Q4 2024;
- Ara: History Untold - Q3/Q4 2024;
- Age of Empires Mobile - Q3/Q4 2024;
- Towerborne - Q3/Q4 2024;
- Microsoft Flight Simulator 2024 - Q3/Q4 2024;
- Indiana Jones and the Great Circle - Q3/Q4 2024.

Sources List

- [MS Web](#)
- [Wikipedia](#)
- [LinkedIn](#)
- [WA.gov](#)
- [Simply Wall St](#)
- [MS Consolidated Annual Report 2023](#)
- [MS Consolidated Annual Report 2022](#)
- [MS Consolidated Annual Report 2021](#)
- [MS Consolidated Annual Report 2020](#)
- [MS Consolidated Annual Report 2017](#)
- [MS Consolidated Annual Report 2014](#)
- [SEC.gov](#)
- [Nasdaq](#)
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- [Arstechnica](#)
- [ITPro](#)
- [HP](#)

META



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